

SACCSS GOLF TOURNAMENT

Junior Tournament		Open Tournament	
Time:	Arrive by 9:15 am Player briefing at 9:30 am Walk to starting holes 9:45 am 10:00 am Tee Off. Shotgun Start.	Time:	Arrive by 8:45 am Player briefing at 9:00am 9:15 am Tee Off.
Venue details shared with Heads of Sport via Term 1 schedule of events			

General Competition Details:

OPEN – all ages

- 18-Hole competition – **Stroke Play**
- Each College can send 6 players (*ensure players meet the eligibility requirements*) – *additional players may be considered on a case-by-case situation by SACCSS EOs.*
- Sections – Open A, Open B, Open C, Open D, Open E, Open F
- Students to be placed in sections based on their ability. Open A being a school's best player.
- Males tee off the white markers and females the red markers.
*The Open competition is an **all-ages** competition for students from Years 7 –12 capable of completing an 18-hole course with skill and able to score approximately a score of 110 or less.*

JUNIOR – Year 7-10

- 9-Hole competition – **Ambrose Format** (See Golf Rules page 35)
- Schools can send a max of 8 players – 4 pairs – *additional players may be considered on a case-by-case situation by SACCSS EOs.*
- Four (4) Sections – Junior A, Junior B, Junior C, Junior D
- Students to be paired in ability. Junior A being a school's best pair.
- All pairs are to Tee Off from the SACCSS Marked tee-markers.

The Junior competition is restricted to students from Years 7 – 10.

It is open to students who are able to satisfactorily hit a golf ball with interest in the activity.

Students should be able to score approximately 70- 80 shots over 9 holes.

Male and female students to be mixed amongst the school's groupings according to their ability.

NO caddies are permitted (students or parents) – players are to transport their own clubs

Staff: Each school is required to send 1 staff member per venue. The staff member will be allocated to a group of golfers and act as an official for the group. It is the responsibility of the players to check each other's scores at the end of each hole played.

At the junior tournament staff are asked to guide and mentor players through the day with the aim to increase interest in the activity and skill level amongst the member schools.

Equipment: All students must provide their own set of clubs. (No sharing)
All buggies must have slicks.
Hire of clubs & buggies may be available on limited basis at a cost to the school.

Dress: School Pants/PE shorts/dress shorts or dress pants along with school polo shirt.
Runners or golf shoes. Hats for sun protection are recommended.
No track pants, jeans or board shorts.
Students in incorrect attire will not be permitted to play.

Awards:

<u>Open</u>	<u>Juniors</u>
<ul style="list-style-type: none"> - Best Individual Male Score (Medal) - Best Individual Female Score (Medal) - Best School Team Score (total of 3 scores from one College) (Medals and Pennant) 	<ul style="list-style-type: none"> - Best Pair (who played together) (Medals and Pennant) - Best School Team Score (total of 2 scores from one college best placed 2 pairs– 4 players) (Medals and Pennant)

SACCSS GOLF RULES

General (Junior and Open)

- Junior golf tournament – **Ambrose Format:** The maximum number of shots that a pair will take is 10 shots per hole regardless of par. (1 shot = both members of the pair having their stroke)
- Open golf tournament – **Stroke Play Format:** The maximum number of shots that a player will take is 10 shots per hole regardless of par.

Penalties (Open)

- For any penalty incurred, a one- stroke penalty will apply to the player's score.
- For a lost ball off the tee, and due to time restraints, a player will take a two- stroke penalty.
- The player will then proceed to drop a new ball from where the original ball was agreed to be lost.
- This will be the players 4th shot.

Etiquette (Junior and Open)

- Don't move, talk or stand close to a player making a stroke.
- Don't play until the group in front is out of the way.
- Always play without delay.
- Leave the putting green as soon as all players in the group have holed out.
- Invite faster groups to play through.
- Replace divots. Smooth footprints in bunkers.
- Don't step on the line of another player's putt.
- Don't drop clubs on the putting green.
- Replace the flagstick carefully.

The Rules of Play (Open)

General Points

Before commencing your round:

- Read the Local Rules on the score card.
- Put an identification mark on your ball. Many golfers play the same brand of ball and if you can't identify your ball, it's lost.
- Count your clubs. You are allowed a maximum of 14 clubs.

Teeing Off

- Tee off between and not in front of the tee markers. You may tee off up to two club-lengths behind the front line of the tee-markers.

Playing the Ball

- Play the ball as it lies. Don't improve your lie, the area of your intended swing or your line of play by moving, bending or breaking anything fixed or growing except in fairly taking your stance or making your swing.

On the Putting Green

- You may mark, lift and clean your ball on the putting green. Always replace it on the exact spot.

Lifting, Dropping and Placing the ball

- When dropping, stand erect, hold the ball at shoulder height and arm's length and drop it. If a dropped ball strikes you or your partner, caddie or equipment, it must be re-dropped without penalty.

Obstructions

- Moveable obstructions (e.g. rakes, tin cans etc.) anywhere on the course may be moved. If the ball moves it must be replaced without penalty.
- If an immovable obstruction (e.g. a water fountain) interferes with your stance or swing, you may drop the ball within one club-length of the nearest point of relief not nearer the hole.

Conclusion

Remember, a good score may be spoiled, or a match lost, due to a penalty incurred through ignorance or confusion concerning the Rules.

The Rules of Play – Ambrose Format (Junior)

General Points

Before commencing your round:

- Read the Local Rules on the score card.
- Put an identification mark on your ball. Many golfers play the same brand of ball and if you can't identify your ball, it's lost.
- Count your clubs - *For Junior Tournament players are unlikely to require more than 5 clubs*

Teeing Off

- Tee off between and not in front of the **SACCSS marked** tee-markers.
You may tee off up to two club-lengths behind the front line of the tee-markers.

Playing the Ball

- Each member of an Ambrose Pair, tees off and drives the ball.
- Once both balls have been hit, the pair decides which ball is best placed on the course.
- The next shot is taken from the best placed ball.
- The player who's ball was not selected as 'best placed' retrieves their ball and places it on the course one (1) hand width from the 'best placed ball'.
- Both players then take their next shot.
- Each time both players take their shot, they then determine which ball is 'best placed' and where the next shot will be taken from.

On the Putting Green

- You may mark, lift and clean your ball on the putting green. Always replace it on the exact spot.
- Both members of the Pair will take their shot from the placed ball marker. (the first player to take their shot must leave the marker in place on the green for their partner)

Lifting, Dropping and Placing the ball

- When dropping, hold the ball at KNEE height and arm's length and drop it. If a dropped ball strikes you or your partner, caddie or equipment, it must be re-dropped without penalty.
- If BOTH members of the pair have hit their ball and it is unretrievable – the next shot is played from where the balls were misplaced and a 1 shot penalty is applied to the pair.

Obstructions

- Moveable obstructions (e.g. rakes, tin cans etc.) anywhere on the course may be moved. If the ball moves it must be replaced without penalty.
- If an immovable obstruction (e.g. a water fountain) interferes with your stance or swing, you may drop the ball within one club-length of the nearest point of relief not nearer the hole.

Conclusion

Remember, a good score may be spoiled, or a match lost, due to a penalty incurred through ignorance or confusion concerning the Rules.

GOLF AGGREGATE RESULTS

	<u>JUNIOR/INTERMEDIATE</u>	<u>SENIOR/OPEN</u>
1996		CRC SYDENHAM
1997		
1998		SALESIAN
1999		SALESIAN
2000		MACKILLOP
2001		MACKILLOP
2002		
2003		
2004	PENOLA	PENOLA
2005	CRC MELTON	MACKILLOP
2006	SALESIAN	SALESIAN
2007	CRC MELTON	SALESIAN
2008	CRC MELTON	MACKILLOP
2009	SALESIAN	MACKILLOP
2010	EMMANUEL	MACKILLOP
2011	EMMANUEL	CRC SYDENHAM
2012	ST MONICA'S	EMMANUEL
2013	ST MONICA'S	EMMANUEL
2014	CRC NTH KEILOR	EMMANUEL
2015	SALESIAN/ EMMANUEL	MACKILLOP
2016	SALESIAN	MACKILLOP
2017	CRC MELTON	MACKILLOP
2018	SALESIAN	MACKILLOP
2019	SALESIAN	CRC MELTON
2020	MACKILLOP	NOT AWARDED
2021	EMMANUEL	MACKILLOP
2022	CRC CAROLINE SPRINGS	MACKILLOP
2023	SALESIAN	NOT AWARDED
2024	SALESIAN	NOT AWARDED